

yadif svn commits				
r18609	6/7/2006	michael	yet another deinterlacing filter	initial implementation
r18611		michael	simplify	
r18622		michael	cleanup	
r18624		michael	cleanup	
r18626		michael	simplify	
r18627		michael	make spatial interlacing check optional	
r18658	6/9/2006	michael		
r18922	7/6/2006	uau	Add a new video pts tracking mode, enabled by option -correct-pts ...	functionality
r19834	9/14/2006	lorenm	cosmetics	
r19835		lorenm	cosmetics (indentation)	
r19836		lorenm	mmx implementation of yadif. 3.5x faster.	performance
r19894	9/18/2006	diego	Replace preprocessor hacks to work around compilers not supporting named assembler arguments with a proper configure check.	build system
r19929	9/22/2006	reimar	Fix compilation if HAVE_MMX is defined but NAMED_ASM_ARGS isn't	build system
r19948	9/23/2006	reimar	Add forgotten emms which caused weird bugs like nan pts values.	bug fix
r20016	10/1/2006	reimar	Compile fix for odd versions of binutils, namely the ones in Fedora...	
r21076	11/19/2006	cehoyos	allows to de- and reactivate yadif on the fly	functionality
r22134	2/5/2007	michael	skip first (green) frame	bug fix
r22135		michael	10l	
r23399	5/28/2007	timwoj ieee org	Remove some unused variables	
r23475	6/5/2007	reimar	Replace implicit use of fast_memcpy via macro by explicit use to allow for future optimization.	
r23476		reimar	Do not use fast_memcpy for small size copy, esp. when the size is constant	
r25249	12/2/2007	reimar	Make all vf_info_t structs const	
r26759	5/13/2008	diego		
r27788	10/16/2008	diego	Change all occurrences of asm and __asm to __asm__, same as was done for FFmpeg. Neither variant is valid C99 syntax, but __asm__ is the most portable variant.	portability
r27878	11/2/2008	reimar	Use libavutil FFMIN etc. instead of defining our own variants.	refactoring/code maintenance
r28209	12/30/2008	reimar	Avoid flickering OSD with -vf yadif=1	
r28327	1/16/2009	reimar	More #ifdef HAVE_MMX etc. missed by earlier search.	
r28629	2/17/2009	diego	Convert HAVE_MALLOC_H into a 0/1 definition, fixes the warning: mem.c:32:5: warning: "HAVE_MALLOC_H" is not defined	
r29077	3/27/2009	reimar	Use x86_reg instead of long in several video filters to fix compilation on MinGW64.	
r29126	4/2/2009	diego	Remove unnecessary malloc.h #includes and related #ifdeffery.	build system
r30680	2/21/2010	diego	Rename open() vf initialization function to vf_open(). This avoids clashes with fcntl.h under certain circumstances.	
r30684	2/21/2010	diego	cosmetics: Rename struct vf_instance_s --> vf_instance.	cosmetics
r32062	9/8/2010	diego	Add the proper include instead of declaring the correct_pts variable extern.	
r32437	10/3/2010	ismail namtrac org	yadif: Explicit wordlength for compare. Fixes compile with clang.	portability
r33420	5/7/2011	reimar	Fix "warning: pointer of type 'void *' used in arithmetic".	
r33790	7/1/2011	diego	configure: Drop check for compiler support of named assembler arguments...	build system
r34286	11/3/2011	diego	cpudetect: clean up libavutil #includes	

r34691	2/11/2012	liive	Fix green bottom line on yadif with certain parity.	bug fix
r35799	1/20/2013	diego	Replace obsolete x86_cpu.h #includes by the correct header.	build system